Emel Soomro

Rawalpindi, 46000 | +92 3130517306 | [emelsoomro123@gmail.com](mailto:emelsoomro123@gmail.com) | https://www.behance.net/avanticnoob1

# Objective

* Seeking an internship in 3D animation or game design to leverage basic design skills and gain hands-on experience in character modeling and level design within a professional studio.

# Education

## Bachelors of science in information design | Feb 2024-present | pak-austria fachhochshule, institude of applied science and technology

* + - Art and Design
    - Digital Art
    - Related Coursework: Drawing, Digital Tools, Digital Media, Design Thinking, Typography.

## Intermediate | 2020-2022 | Kips g-9 markaz, islamabad

* + - Majors: pre-Medical

# Experience

## Freelance | RozmarRah x air | january 28, 2025 – present

* + - Engaged in freelance project-based work with RozMarrah x AIR, independently completing digital assignments from home. This involved graphic design and video editing, demonstrating proficiency in Adobe Creative Suit and maintain a strong self-discipline.

## Intern | ispr, ghq | july 22 – aug 20, 2024

* + - Contributed to ISPR during a four-week internship, which involved site tours and direct engagement with influential CEOs and organizational leaders. This experience provided practical insights into professional networking and communication, resulting in increased self-assurance.

## media production | mega eve 2.0 | december 2023 – january 2024

* Volunteered for a university event held on January 3, 2024, contributing to event management and comprehensive media coverage. This involved capturing photographic and video content, editing footage, and creating engaging reels for university society social media platforms, with responsibilities spanning from pre-event planning in December 2023 to post-event content delivery in mid-January 2024.

# Skills & Abilities

## Software proficiencies

* Adobe Premiere Pro (Video Editing)
* Adobe Photoshop (Photo Editing & Image Manipulation)
* Adobe Illustrator (Vector Graphics)
* Adobe Animate (2D Animation)
* Blender (3D Modeling, Environment Creation)
* Unity (2D Game Development)

## Technical Skills

* Photography
* Videography
* Coding C++/C#

# Activities & Passions

## Manual Art

* Sketching
* Drawing
* Painting

## Gaming

* + - Competitive Gaming (decision making, team work, problem solving skills)

# Projects

## Unity game development

* Independently created a 2D game, 'Flappy Angry Bird,' employing the Unity 3D game engine and C#, illustrating the ability to manage all aspects of game development from concept to execution.

# Certificates

## ISpr internship

* Earned a certificate from ISPR in acknowledgment of my successful participation in a four-week internship program.